

CONCEPT PLAN

GUNGURRU PARK PUMP TRACK - OPTION 2

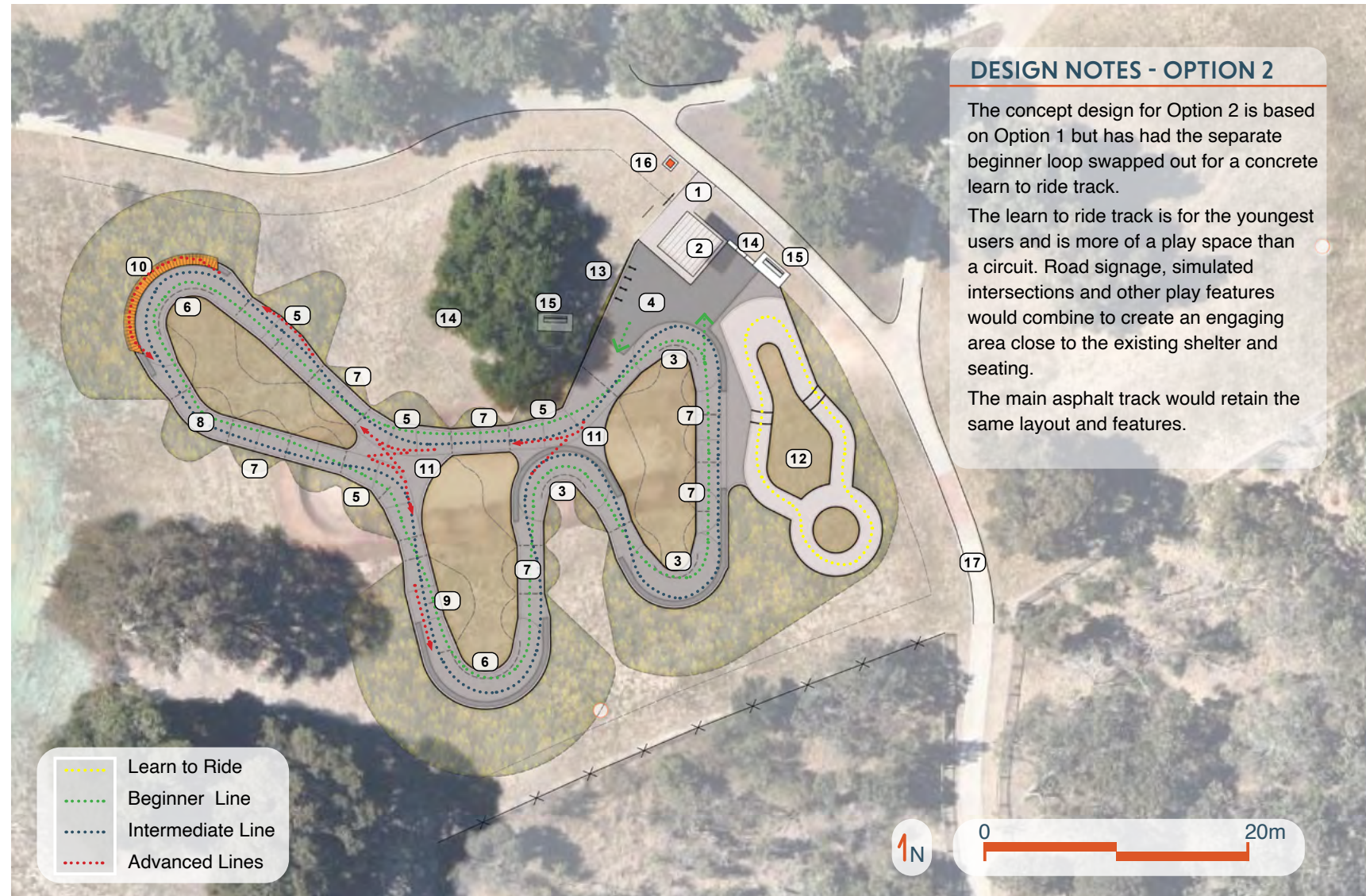


LEGEND-FINISHES

-  Asphalt - shaped riding surface
-  Asphalt - flat platform
-  Mulch to internal islands
-  Planting to external batters, coir matting with tubestock, To Be Confirmed

LEGEND-TRACK

1. Primary Entry/Exit Path
2. Existing Shelter
3. Typical Berm
4. Primary Platform -Track Entry
5. Progressive shaped jumps - beginner to advanced
6. Catch Berm
7. Typical roller feature
8. Typical hipped roller
9. Double Roller
10. Wallride - Steel and composite
11. Transfer Complex
12. Learn to Ride Track (concrete)
13. Bike racks
14. Limestone seating wall
15. Bench seat on concrete base
16. Relocated Bin Enclosure
17. Relocated Maintenance Access



DESIGN NOTES - OPTION 2

The concept design for Option 2 is based on Option 1 but has had the separate beginner loop swapped out for a concrete learn to ride track.

The learn to ride track is for the youngest users and is more of a play space than a circuit. Road signage, simulated intersections and other play features would combine to create an engaging area close to the existing shelter and seating.

The main asphalt track would retain the same layout and features.